

Instruction Manual High Traffic Sliding Gate Operator



RAM 100 UL



RAM 1000 UL



RAM 5500 UL





FOR CLASS I, II, III, IV VEHICULAR GATE OPERATORS

RESPONSIBILITIES OF INSTALLERS AND TECHNICIANS

INSTALLATION:

- READ AND UNDERSTAND THE INSTRUCTION MANUAL BEFORE ATTEMPTING ANY INSTALLATION.
- DO NOT EXCEED THE EQUIPMENT SPECIFICATIONS.
- INSURE A SAFE AND PROPER INSTALLATION.
- INSTALL THIS EQUIPMENT IN ACCORDANCE WITH THE UL 325 SPECIFICATIONS.
- MAKE SURE TO ELIMINATE ANY PINCH POINTS EXISTING ON THE INSTALLATION. (ie. ROLLERS, ARMS...etc.)

SAFETY DEVICES:

- MAKE SURE EVERY INSTALLATION HAS A MINIMUM OF ONE NON-CONTACT SAFETY DEVICE (SUCH AS A PHOTOELECTRIC EYE OR LOOP DETECTOR).
- CHECK THE E.R.D. SENSITIVITY.
- MAKE SURE THAT ALL AREAS AROUND THE GATE ARE SAFE AND SECURE. (SUCH AS THE FRONT, REAR, AND TRAVEL AREA).

COMMUNICATE WITH THE END-USER

- INSTRUCT THE END USER ON HOW TO SAFELY OPERATE ALL FUNCTIONS OF THE OPERATOR.
- INSTRUCT THE END-USER ON HOW TO SAFELY USE THE EMER-GENCY RELEASE.
- CLEARLY LABEL AND IDENTIFY THE CIRCUIT BREAKER FOR THE OPERATOR.
- SHOW THE END-USER THE LOCATION OF THE CIRCUIT BREAKER FOR THE OPERATOR.
- THOROUGHLY EXPLAIN ANY AND ALL WARRANTIES ASSOCIATED WITH THE OPERATOR AND INSTALLATION.
- KEEP A COPY OF EACH MANUAL HANDY FOR FUTURE REFERENCES.
- PROVIDE THE END-USER WITH THE "HOME OWNERS MANUAL PACKET" (INCLUDED WITH EVERY OPERATOR).

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IMPORTANT SAFETY REQUIREMENTS & INSTRUCTIONS

Do not install this gate operator if you do not have experience or appropriate

WARNING To reduce the risk of injury or death:

- 1. READ AND FOLLOW ALL INSTRUCTIONS.
- 2. Never let children operate or play with gate controls. Keep the remote control away from children.
- 3. Always keep people and objects away from the gate. NO ONE SHOULD CROSS THE PATH OF THE MOVING GATE.
- 4. Test the Vehicular Gate Operator monthly. The gate MUST reverse on contact with a rigid object or stop when an object activates the non-contact sensors. After adjusting the limit of travel, retest the Vehicular Gate Operator. Failure to adjust and retest the

Vehicular Gate Operator properly can increase the risk of injury or death.

- 5. Use the Emergency Release only when power switch or circuit breaker has been turned off. Using the Emergency Release during a power failure can be a hazard if power is abruptly restored.
- 6. KEEP GATES PROPERLY MAINTAINED. Read the Owner's Manual. Have a qualified service person make repairs to gate hardware.
- 7. The entrance is for vehicles only. Pedestrians must use separate entrance.
- 8. SAVE THESE INSTRUCTIONS.

IMPORTANT SAFETY REQUIREMENTS & INSTRUCTIONS BY UL STANDARDS

Prior to installation, the following must be observed: (per UL 325.51.8.4).

- a) Install the vehicular gate operator only when:
 - 1) The Vehicular Gate Operator is appropriate for the construction of the gate and the usage class of the gate.
 - 2) All openings of a horizontal slide gate are guarded or screened from the bottom of the gate to a minimum of 4 feet (1.2 m.) above the ground to prevent a 2 1/4 inch (57.15 mm.) diameter sphere from passing through the openings anywhere in the gate, and in that portion of the adjacent fence that the gate covers in the open position.
 - All exposed pinch points are eliminated or guarded.
 - 4) Guarding is supplied for exposed rollers.
- b) The Vehicular Gate Operator is intended for installation only on gates used for vehicles. Pedestrians must be supplied a separate access opening.
- c) The gate must be installed in a location so that enough clearance is supplied between the gate and adjacent structures when opening and closing to reduce the risk of entrapment. Swinging gates shall not open into public access areas.
- d) The gate must be properly installed and work freely in both directions prior to the installation of the Vehicular Gate Operator. Do not over-tighten the operator clutch to compensate for a damaged gate.
- e) Controls must be far enough from the gate so that the user is prevented from coming in contact with the gate while operating the controls. Controls intended to be used to reset a Vehicular Gate Operator after 2 sequential activations of the entrapment protection device or devices must be located in the line-of-sight of the gate. Outdoor or easily accessible controls shall have a security feature to prevent unauthorized use.

- f) All warning signs and placards must be installed where visible in the area of the gate.
- **g)** For Vehicular Gate Operators utilizing a noncontact sensor in accordance with 30A.1.1 Type B1 non-contact sensor (photo electric sensor or the equivalent).
 - 1) See instructions on the placement of noncontact sensors for each type of application.
 - Care shall be exercised to reduce the risk of nuisance tripping, such as when a vehicle, trips the sensor while the gate is still moving, and.
 - One or more non-contact sensors shall be located where the risk of entrapment or obstruction exists, such as the perimeter reachable by a moving gate or barrier.
- **h)** For a Vehicular Gate Operator utilizing a contact sensor in accordance whit 30A.1.1
 - One or more contact sensors shall be located at the leading edge, trailing edge, and postmounted both inside and outside of a vehicular horizontal slide gate.
 - One or more contact sensors shall be located at the bottom edge of a vehicular vertical lift gate.
 - One or more contact sensors shall be located at the pinch point of a vehicular vertical pivot gate.
 - A hardwired contact sensor shall be located and its wiring arranged so that the communication between the sensor and the vehicular gate operator is not subjected to mechanical damage.
 - 5) A wireless contact sensor such as one that transmits radio frequency (RF) signals to the vehicular gate operator for entrapment protection functions shall be located where the transmission of the signals are not obstructed or impeded by building structures, natural landscaping or similar obstruction. A wireless contact sensor shall function under the intended end-use conditions.

Vehicular horizontal slide-gate operator (or system) - A vehicular gate operator (or system) that controls a gate which slides in a horizontal direction that is intended for use for vehicular entrance or exit to a drive, parking lot, or the like.

Vehicular swing-gate operator (or system) - A vehicular gate operator (or system) that controls a gate which swings in an arc in a horizontal plane that is intended for use for vehicular entrance or exit to a drive, parking lot or the like.

Residential vehicular gate operator-class I - A vehicular gate operator (or system) intended for use at a home of one-to four single family dwellings, or a garage or parking area associated therewith.

Commercial/general access vehicular gate operator-class II - A vehicular gate operator (or system) intended for use in a commercial location or building such as a multi-family housing unit (five or more single family units), hotels, garages, retail stores, or other buildings serving the general public.

Industrial/limited access vehicular gate operator-class III - A vehicular gate operator (or system) intended for use in an industrial location or building such as a factory or loading dock area or other locations not intended to service the general public.

Restricted access vehicular gate operator-class IV - A vehicular gate operator (or system) intended for use in a guarded industrial location or building such as an airport security area or other restricted access locations not servicing the general public, in which unauthorized access is prevented via supervision by security personnel.

RECOMMENDED ELECTRICAL CONNECTION

A 3 wire, 120 VAC electrical circuit with a 15 amp independent circuit breaker for single operator and a 20 amp for Master/Slave. Ideally, the electrical conduits should exit the concrete under the operator. Low voltage control wires must be run in a separate conduit to the operator.

NOTE: Always consult and follow all local building and electrical codes prior to installation.

	AMP	PERES			IT DISTANCE WIRE BY WIR		
INPUT POWER	MOTOR HP	RUN	START	14ga.	12ga.	10ga.	8ga.
120V Single Phase	1/2	4.7	5.0	up to 100'	100-350'	350-650'	800'
120V Single Phase	3/4	5.8	6.5	up to 50'	50-150'	150-250'	250-450'

RECOMMENDED WIRE GAUGE

MECHANICAL SPECIFICATIONS:

MODEL:	RAM 100 UL	RAM 1000 UL	RAM 5500 UL
Max. Gate Length:	20 feet	45 feet	45 feet
Max. Gate Weight:	700 lbs.	1000 lbs.	1500 lbs.
Cycles:	Continuous	Continuous	Continuous
Capacitor:	Aerovox 65µ <i>f</i> , 240 V, 50/60 HZ, protected S 1000AFC	Aerovox 65µ <i>f</i> , 240 V, 50/60 HZ, protected S 1000AFC	Aerovox 65µ <i>f</i> , 240 V, 50/60 HZ, protected S 1000AFC
Application:	Residential	Residential/Commercial	Res./Com./Industrial
Finish and Construction:	Gold/Zinc plated 3/16" H.R. Metal	Gold/Zinc plated 3/16" H.R. Metal	Gold/Zinc plated 3/16" H.R. Metal
Continuous Duty Motor:	1/2 Hp 120 Vots. AC 5.0/5.7 amp. 1625 rpm.	1/2 Hp 120 Vots. AC 5.0/5.7 amp. 1625 rpm.	3/4 Hp 120 Vots. AC 8.0/8.3 amp. 1625 rpm.
Power Failure Release:	*Exclusive foot pedal release	*Exclusive foot pedal release or optional battery back-up system	*Exclusive foot pedal release or optional battery back-up system
Overall Dimensions:	Ht:22" - Lt:13 1/2" - Wd:14 1/2"	Ht:26" - Lt:14 1/2" - Wd:16 1/2"	Ht:26" - Lt:14 1/2" - Wd:16 1/2"
Gate Travel Speed:	Approx. 1' per sec.	Approx. 1' per sec.	Approx. 1' per sec.
Shipping Weight:	110 lbs.	125 lbs.	135 lbs.

Note:

Model RAM 100 UL is designed to be installed only for front installations.





WARNING: Do not exceed the specifications.

Note:

Model RAM 1000 UL and RAM 5500 UL can be use for front, center and rear installation with gates up to 25' maximum.



RAM 1000 UL



RAM 5500 UL



EMERGENCY RELEASE: *Exclusive foot pedal release disengages the gate from the motor so it can be opened manually.

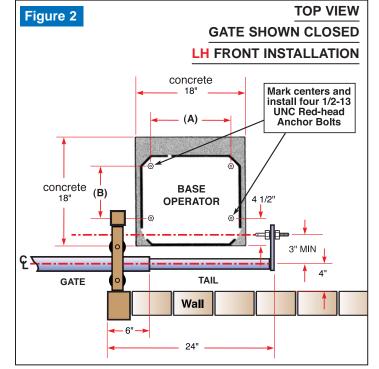
INSTALLATION SPECIFICATIONS

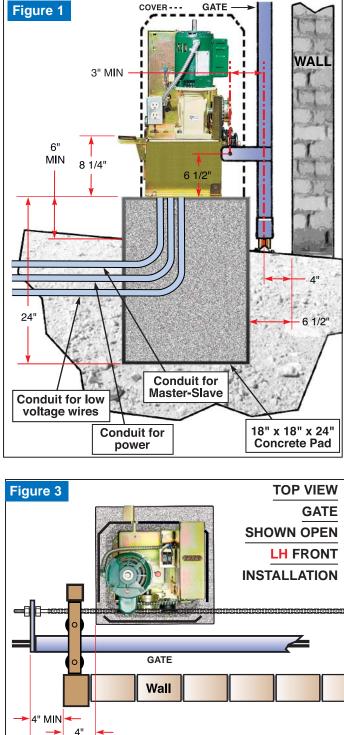
All Sliding Gate Operators are factory preset for (LH) <u>Left Hand</u> Installations.

PAD CONSTRUCTION:

Dimensions given for the pad are based on soil bearing shear of 2000 P.S.F. These figures may have to be adjusted depending on local soil conditions.

- 1. Construct form for mounting pad according to dimensions shown in Figure 1, 2 and 3.
- 2. Locate mounting pad according to dimensions given in illustration.
- 3. Level top edge of form.
- 4. Set reinforcing bars and wire mesh.
- 5. Mix concrete; pour mixture into form. Level and finish surface after pouring is complete.
- 6. Allow pad to cure for 48 hours, and remove forms.

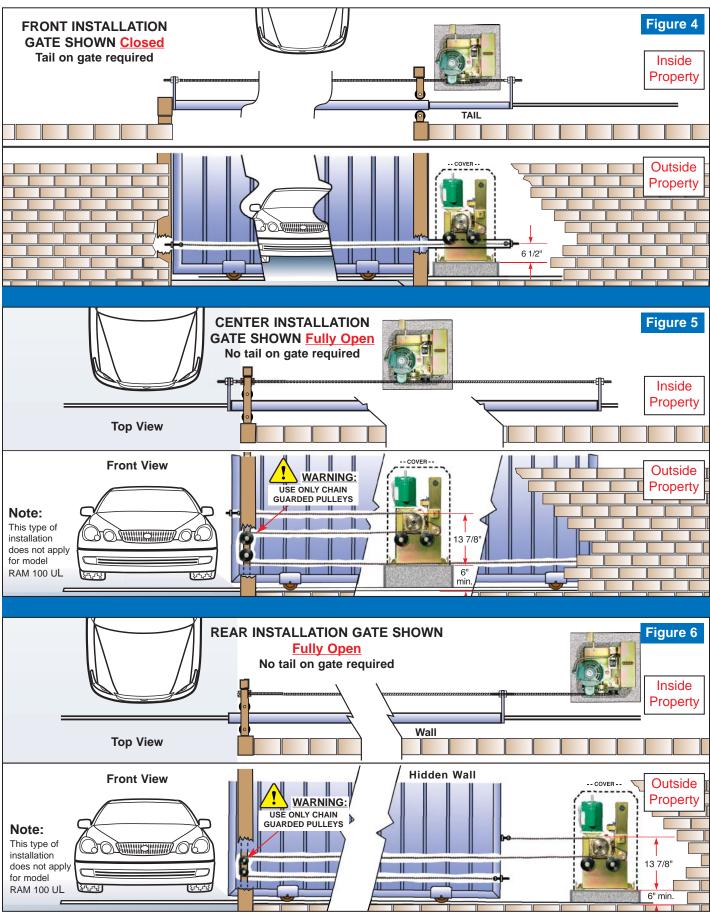




MODEL	Dim "A"	Dim "B"
RAM 100 UL	11 1/2"	11 1/4"
RAM 1000 UL	13 1/4"	8 5/8"
RAM 5500 UL	13 1/4"	8 5/8"

RAM 100 UL - RAM 1000 UL - RAM 5500 U

TYPES OF INSTALLATIONS:

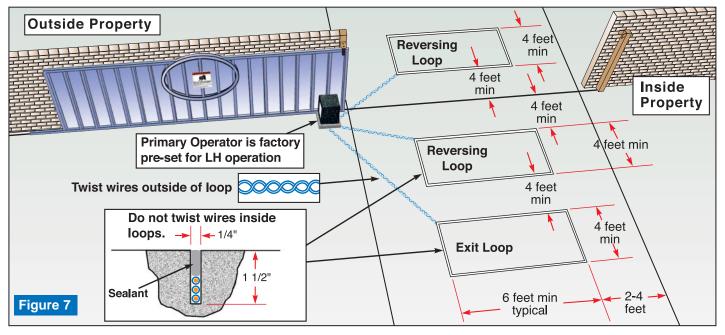


SENSOR INSTALLATION

Ramset Gate Operators should not be installed without non-contact sensing devices such as Loop Detectors, photo electric sensors or the equivalent.

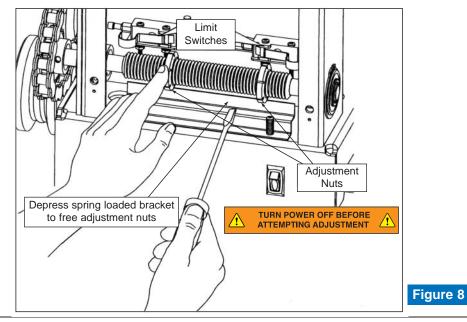
A non-contact sensor (photoelectric sensor or equivalent) and a contact sensor (edge WARNING: device or equivalent) is required on each individual installation to comply with UL325.

Reversing Loops on the ground floor, prevents gate from closing when vehicle is in loop area. Exit Loops on the ground floor, opens gate when vehicle crosses loop area.



GATE TRAVEL ADJUSTMENT

To adjust gate travel, depress spring loaded bracket and spin each Adjustment Nut to the required position (Figure 8). L.E.D. must turn on to indicate position open or close when limit switch is activated by limit switch adjustment nut.



PUSHBUTTON CONTROLS

Three pushbuttons are located under the dip switches for operation of the gate (see Figure 9). The opening, stop, and closing buttons can be utilized to set limit switches and verify proper system operation when installing or servicing an operator.

Opening

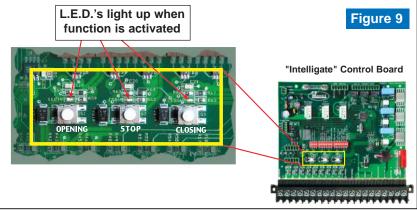
Pressing this button will cause the gate to open.

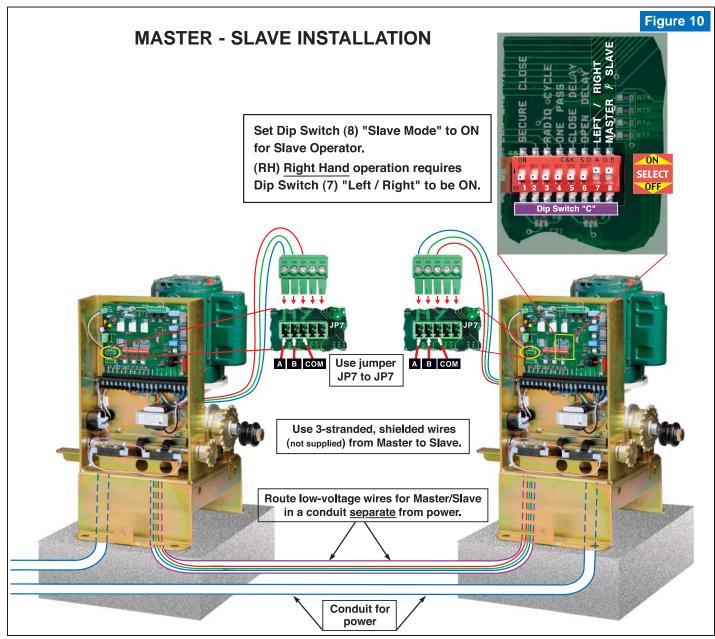
<u>Stop</u>

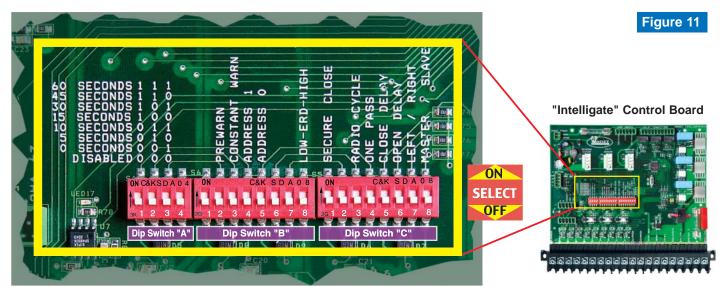
Pressing this button will cause the gate to stop moving.

Closing

Pressing this button will cause the gate to close.







DIP SWITCH "A"

Dip Switch "A" 1, 2 & 3; AUTOMATIC TIMER TO CLOSE GATE					
'0' is "OF	F"	۰.	1' is	"ON"	
Switch	1	2	3	Gate C	pen Duration:
	1	1	1	60 sec	onds
	1	1	0	45 sec	onds
	1	0	1	30 sec	onds
	1 0 0 15 se			15 sec	onds
	0	1	1	10 sec	onds
	0	1	0	05 sec	onds
	0	0	1	00 sec	onds
	0	0	0	disable	ed - command required to close

Dip	Dip Switch "A" 4; 1/2 HP E.R.D.					
	Sw.	Function:				
	OFF	No Function.				
	ON	Setting for stronger E.R.D.				

DIP SWITCH "B"

Dip Switch "B" 1; Not in use at this time.

Leave in the 'Off' position.

Dip	Dip Switch "B" 2; "PREWARN"						
	Sw.	Pre Warning Relay:					
	OFF	Normal Operation					
	ON	Adds a 3-second delay before the gate moves in					
		any direction. During This 3 second delay the					
		PREWARN Relay maintains a closed contact.					

Din	Switch	"R"	2.	"CONSTANT	
DID	Switch	B	3;	"CONSTANT	WARN

(Constant warning when gate is in motion).

Sw.	Function:
OFF	No effect.
ON	Triggers the prewarn relay to maintain a closed
	contact while gate is in motion.

Dip Switch "B" 4 & 5; "ADDRESS 1 & ADDRESS 0"

Up to four separate entrance addresses are available for installations with multiple entrance or exit locations. Master and slave gates that work together should be set to the same address. (side gates use the address setup)

Sw	. 4	5	Function:
	0	0	Default - Entrance 1
	0	1	Entrance 2
	1	0	Entrance 3
	1	1	Entrance 4

Dip Switch "B" 6; Not in use at this time.

Leave in the 'Off' position.

Dip Switch "B" 7; Not in use at this time.

Leave in the 'Off' position.

Dip Switch "B" 8; E.R.D.				
	Sw.	Function:		
	OFF	"Low" E.R.D. for 1/2 HP motors		
	ON	"High" E.R.D. for 3/4 HP motors		

C

DIP SWITCH "C"

Dip Switch "C" 1; "SECURE CLOSE"						
	Sw.	Function:				
	OFF	Normal Operation				
	ON	When power is lost, then regained, control board				
		checks status of the gate. If open and safety				
		devices are cleared, gate will close automatically.				

🕐 <u>WARNING:</u>

When installing or servicing an operator, make sure switch "C" 1 is 'Off'. If switch "C" 1 is 'On', the gate will move when power is applied and severe injury may occur.

Dip Switch "C" 2; Not in use at this time.

Leave in the 'Off' position.

Dip	Dip Switch "C" 3; "RADIO CYCLE"			
	Sw.	Function:		
	OFF Normal Operation - gate only opens and closes			
		the limit switches. If the gate is in travel then it wil		
		always open.		
	ON	Cycle mode - gate opens and closes on the limit		
		switches, but if in travel, then it will stop with a first		
		command and reverse with a second command.		

Dip Switch "C" 4; "ONE PASS"

Sw.	Function:		
OFF	Normal Operation - fully opens and closes		
ON	One pass mode - The gate will open until "the		
	reversing loop" is initially activated and then cleared,		
	the gate will then close. If the "reversing loop" is		
	then activated again, before the gate is fully closed,		
	the gate will stop until the "reversing loop" is cleared,		
	then continue to close.		
	OFF		

Dip Switch "C" 5; "CLOSE DELAY"

One second delay on the closing of the gate.

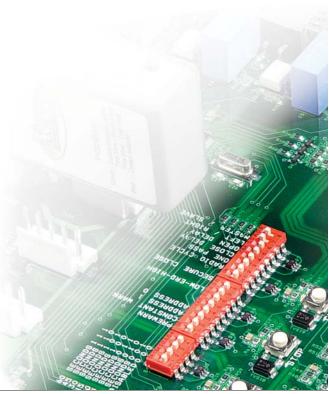
Dip Switch "C" 6; "OPEN DELAY"

One second delay on the opening of the gate.

Dip Switch "C" 7; "LEFT / RIGHT"

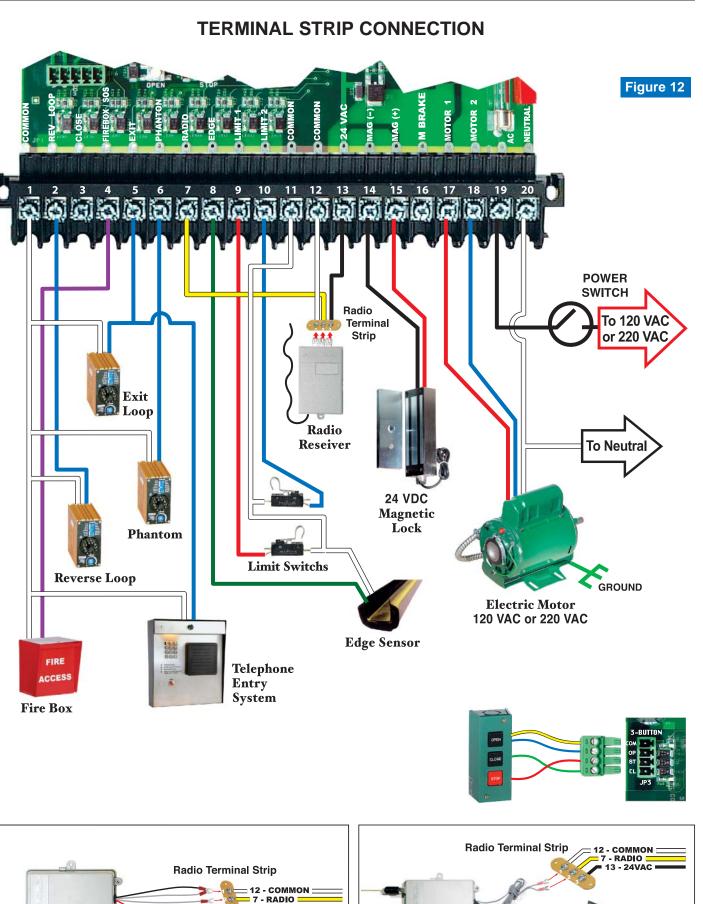
Sw.	Function:	
OFF	Left hand installations - All operators come factory	
	set for left hand operation.	
ON	Right hand installations - Reverses motor & limit	
	switches without moving any wires.	

Dip	Dip Switch "C" 8; "SLAVE MODE" Master/slave configuration			
	Sw.	Function:		
	OFF	Master mode - single gate operation. All peripheral		
		devices are to be connected to the master operator.		
	ON Slave mode - used to synchronize operation betwe			
		two gates. Commands are received from the master		
	through a 3-wire, shielded cable.			
		(not provided with unit).		





RAM 100 UL - RAM 1000 UL - RAM 5500 UI



11

6

120VAC

13 - 24VAC

TERMINAL STRIP CONNECTIONS

Terminal # 1 - COMMON:

Low voltage common.

Terminal # 2 - REV LOOP:

Stops the gate from closing. If the gate is open, it holds the gate open. If the gate is closing, it stops and reopens the gate. If the gate is closed, the gate will remain closed. The function can be altered with Dip Switch "C" 4 (see "Dip Switch Configuration"). Used with loop detectors, photo eyes, safety edges...etc. Becomes active with a closed contact to common.

Terminal # 3 - CLOSE:

Closes the gate. Used with three button stations or pushbuttons. Becomes active with a closed contact to common.

Terminal # 4 - FIREBOX:

Opens the gate. Used with fire department key switches & controls. Opens with closed contact to common. Closes immediately when closed contact on common is removed.

Terminal # 5 - EXIT:

Opens the gate. Used with loop detectors, photo eyes, keypads, phone entry systems, three-button stations...etc. Becomes active with a closed contact to common.

Terminal # 6 - PHANTOM:

Keeps the gate open when the open limit switch is activated. Used with loop detectors. Becomes active with a closed contact to common.

Terminal # 7 - RADIO:

Operation depends on dip switch "C" 3 (See "Dip Switch Configuration"). Used with an RF receiver or pushbutton. Becomes active with a closed contact to common.

Terminal # 8 - EDGE:

When triggered the gate will stop, reverse for 1 second, and then stop again. The gate will remain stopped until the detector is cleared. Once the detector is cleared, the operator will resume normal operation. If triggered twice before reaching a limit switch, 24 VDC is supplied to the alarm connection, for 6 minutes and the control board will not accept any commands. After the 6 minutes the 24 VDC is removed from the alarm connection and the board resets to normal operation.

Terminal # 9 and 10 - LIMIT 1 & LIMIT 2:

Direction depends on Dip Switch "C" 7 (See "Dip Switch Configuration"). Stops the motor from moving in one direction. These wires are preset in factory and should not be moved. Becomes active with a closed contact to common.

Terminal # 11 and 12 - COMMON:

Low voltage common.

Terminal # 13 - +24 VAC:

Provides 24 VAC for peripheral accessories.

Terminal # 14 and 15 - MAG (-) & MAG (+):

Supplies 24 VDC to a Magnetic Lock when the gate is closing or closed. If gate is opening or opened, then no power is supplied. Leave open if not used.

Terminal # 16 - M BRAKE:

Used ONLY on the Ram 50 Operator. If while the gate is closed someone or something tries to manually open the gate without a proper signal (keypad, exit loop, radio signal...), the motor will lock up for 6 minutes. After the 6 minutes, the operator will then secure close the gate.

Terminal # 17 and 18 - MOTOR 1 & MOTOR 2:

Supplies power to the motor. Direction depends on Dip Switch "C" 7 (see "Dip Switch Configuration"). These wires are preset and connected in the factory and should not be moved.

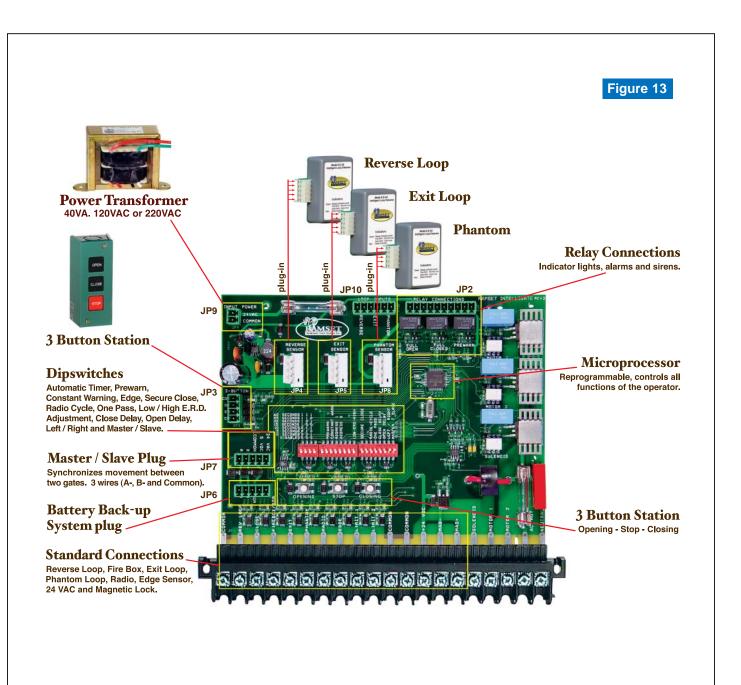
Terminal # 19 and 20 - AC HOT & NEUTRAL:

110 VAC or 220 VAC to power the operator. Voltage is predetermined at factory and cannot be changed by the installer or technician.

RAMSET "INTELLIGATE" CONTROL BOARD

Introduction:

Ramset's "Intelligate" Control Board works with Sliding, Swinging and Overhead vehicular gate operators. It is controlled by a programmable microprocessor that reads and precisely executes all functions of the Control Board. The Control Board is powered by a separate mounted 24 VAC transformer. This allows no necessary board modifications between 110 VAC and 220 VAC single-phase applications. Some of the functions of the Control Board are: 0 - 60 seconds automatic close timer, self adjusting E.R.D. with low and high setting, constant warning, pre warning, secure close, one pass, open & close delay, left/right hand operation, plug-in loop detectors and RS485 three wire master/slave connection.



WIRE BOARD CONNECTIONS



JP9 - Input Power:

1,2) 24 VAC power.

Connection from external transformer to power Control Board.



JP3 - 3 Button:

1) Close 2) Stop 3) Open 4) Common

Used with a 3-button station to open, stop, and close the gate. The open and close are normally open connections and the stop is a normally closed connection, remove jumper wire when connecting 3 button station.



JP7 - Master/Slave plug:

1) A **2**) B **3**) Common **4**) 5 VDC **5**) 24 VAC.

Used to synchronize the operation between two gates. A three-wire, Shielded cable is needed to run from the A, B, & Common (JP7) of the master P.C.B. to the A, B, & Common (JP7) of the slave P.C.B.



JP6 - Battery back-up plug:

1) A 2) B 3) Common 4) 5 VDC 5) 24 VAC.

Use this plug when using optional battery back-up system, Ramset Keypad.



JP10 - Loop Inputs:

1-2) Reverse 3-4) Exit 5-6) Phantom

Use with ILD-24 Loop wires should

be connected to this plug.

JP4, JP5 & JP8 - Reverse, Exit & Phantom Sensor:

Used with the Ramset ILD-24 plug-in loop detector. The Loop wires should be connected into the "LOOP INPUTS" plug.



JP2 - Relay Connections:

1) 24 VDC.	Relay Common
2) 24 VAC	6) Fully Closed-N.C.
3) 5 VDC	7-8) Constant/Pre Warn
4) Fully Open-N.O.	9-10) E.R.D. Alarm.

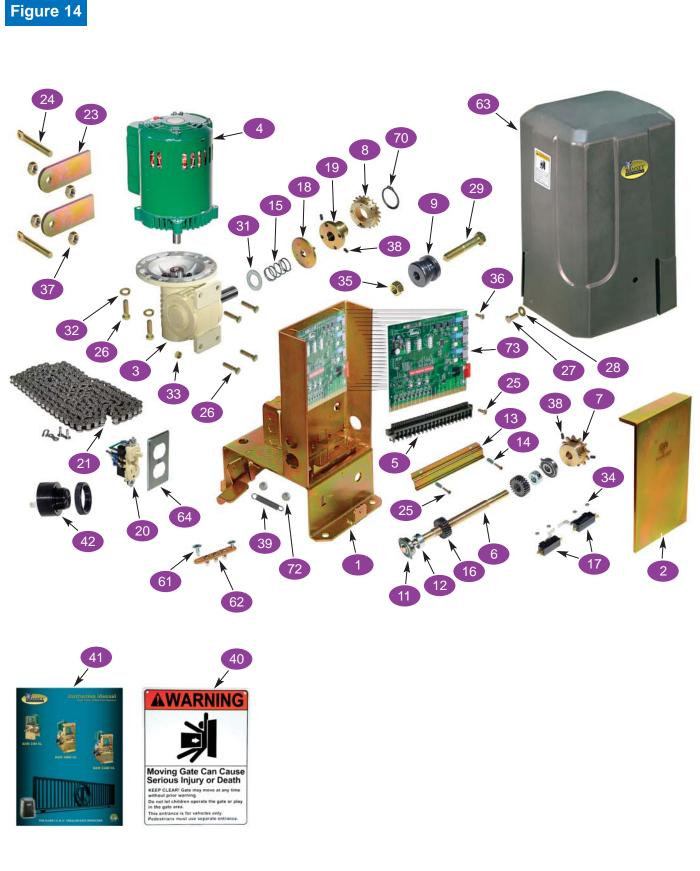
If E.R.D. is triggered twice before reaching a limit, 24 VDC is supplied to sound an alarm (included with operator).

- Fully Open N.O. (works with relay common) -Relay rated at 125 VAC, 2 amps. Normally open connection. Open contact occurs until the open limit is triggered. When the open limit is triggered, a closed contact occurs.
- **Relay Common** Relay rated at 125 VAC, 2 amps. The common of the Fully Closed N.C. relay and the Fully Open N.O. relay.
- Fully Closed N.C. (works with relay common) -Relay rated at 125 VAC, 2 amps.Normally closed connection. Closed contact occurs until the closed limit is triggered. When the closed limit is triggered, an open contact occurs.





PARTS DIAGRAM



RAM 1000 UL - RAM 5500 UL

PARTS DIAGRAM



RAM 100 UL - RAM 1000 UL - RAM 5500 UI

ITEM PART # PART DESCRIPTION 50-001 1 3/16" Hot Rolled Metal Chassis 50-011 Board Metal Cover 2 3 50-024 Speed Reducer Size 43:30:1 Ratio 4 50-031 1/2 hp 115 VAC Electric Motor 50-039 20 Pin Edge Connector 5 50-041 1/2" x 8 1/2" Limit Switch Shaft 6 7 50-046 41 b 12 x 1/2" Sprocket 50-047 8 41 b 21 Clutch Release Sprocket 9 50-057 2" UHMW Idler Pulley 10 3 1/2" UHMW Idler Pulley 50-058 11 50-059 6202-2rs Ball Bearing 50-061 12 1/2" hp Shaft Collar 50-062 13 Spring Load Bracket 14 50-064 1" Tension Spring 15 50-065 2" Tension Spring (Clutch Spring) 50-066 Limit Switch Nuts 16 17 50-069 Limit Switch 00h-3 18 50-074 4 Pin Disc Release for Clutch 50-075 Arbor Release 19 20 50-080 Outlet and Toggle Switch 50-087 # 41 x 20' Gate Chain 21 22 # 40 x 20' Gate Chain 50-088 50-089 3/8" x 2" x 7" Chain Bracket 23 50-090 1/2" x 4" Chain Bolt 24 25 50-091 # 6 x 1" Machine Screw 50-092 3/8"-16 x 1 1/4" Hex Head Bolt 26 27 50-095 5/16"-18 Unc x 3/4" Hex Head Bolt 50-097 28 5/16" Flat Washer 29 50-098 5/8"-11 x 3 1/2" Hex Head Bolt 50-099 30 5/8" Flat Washer 31 50-100 3/4" Flat Washer 32 50-101 3/8" Lock Washer 33 50-103 3/8" Hex Head Nut 34 50-105 # 6 Hex Head Nut 35 50-106 5/8" Hex Head Nut 36 50-107 # 6 x 3/8" Machine Screw 37 50-113 1/2" Hex Head Nut 38 50-114 1/4"-20 Socket Head Screw 39 50-145 1/2" x 3" Tension Spring (pedal) 50-151 Warning Sign for Gate 40

BILL OF MATERIAL FOR: RAM 100 UL • RAM 1000 UL • RAM 5500 UL

RAM 100 UL

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50-157

50-168

50-208

50-215

Instruction Manual

Limit Switch Nuts

Rocker Switch

Horn Alarm

BILL OF MATERIAL FO	DR: RAM 100 UL	• RAM 1000 UL	• RAM 5500 UL
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ITEM	PART #	PART DESCRIPTION	RAM 100 UL	RAM 1000 UL	RAM 5500 UL
45	50-240	3/16" Hot-Rolled Metal Chassis		1	1
46	50-242	Speed Reducer Size 60		1	1
47	50-244	Polyethylene Cover		1	1
48	50-245	Limit Switch Chain		1	1
49	50-246	1" x 7" Limit Switch Shaft		1	1
50	50-247	3/4" Sealed Ball Bearings		2	2
51	50-248	4 pin Disc Release		1	1
52	50-249	1" Arbor release		1	1
53	50-250	41 b 27d Clutch Release Sprocket		1	1
54	50-251	41 b 15 x 3/4" Sprocket		1	1
55	50-252	Lexan Cover		1	1
56	50-253	3/4" Shaft Collar		2	2
57	50-254	Spring Load Bracket		1	1
58	50-256	3/4 HP Motor C face			1
59	50-264	1/4" x 1 1/2" Key Way		1	1
60	50-265	3/16" x 3/4" Key Way		1	1
61	50-295	# 8 Self-Tap Sheet Metal Screw	2	2	2
62	50-299	Radio Receiver Terminal	1	1	1
63	50-503	Polyethylene Cover	1		
64	50-510	Outlet Switch Cover	1	1	1
65	50-511	120 VAC Double Outlet		1	1
66	50-513	1/4" x 3/4" Counter Zinc Bolt		2	2
67	50-514	Pedal Release Fork		1	1
68	50-516	3/16" Clutch Release Spring		2	2
69	50-517	#6 x 3/8" Zinc Screw		4	4
70	50-518	1 1/2" External Snap Ring	1	1	1
71	50-519	3/8" x 1 1/2" Carriage Bolt		4	4
72	50-540	5/16" Lock Nut	2	2	2
73	50-777	Intelligate Control Board	1	1	1





- 1. Never let children operate or play with gate controls. Keep the controls away from children.
- 2. The entrance is for vehicles only. Pedestrians should use a separate entrance.
- 3. Always keep people, children and objects away from the gate while the gate is in operation. No one should cross the area of a moving gate.
- 4. All opening devices, (such as a keypad, cardreader...), should <u>not</u> be installed close to the gate, where the gate could possibly cause injury.
- 5. Use warning signs attached on both sides of the gate.



TROUBLESHOOTING TABLE

POSSIBLE CAUSES	SOLUTION		
 Circuit breaker popped. 1/2 amp. fuse blown. Power supply damaged on Control Board. 	 Reset circuit bleaker. Replace 1/2 amp. fuse. Return Control Board for repair. 		
1. E.R.D. too sensitive.	 1. A) for 1/2 hp motors: turn dip switch "A" 4 'On'. B) for 3/4 hp motors: turn dip switch "B" 8 'On'. 		
 Faulty accessory connected to the "Exit". 	 Disconnect all accessories, including plug-ins, using the "Exit" input. If problem persist, contact Ramset. 		
 Faulty accessory connected to the "Rev Loop". 	 Disconnect all accessories, including plug-ins, using the "Rev Loop" input. If problem persist, contact Ramset. 		
 Stuck button on Transmitter 2 faulty Receiver. 	 Check all transmitters. Remove receiver. If problem persist, contact Ramset. 		
 Radio L.E.D. 'On'. 10 amp. fuse blown. Opening accessory not functioning. 	 See above symptoms/solutions. Check/replace 10 amp. fuse. Check/replace opening accessory. 		
 No lights are 'On'. Exit, Rev Loop, Radio L.E.D. 'On'. 10 amp. fuse blown. Thermal/overload button popped on motor. 	 See above symptoms/solutions. See above symptoms/solutions. Check/replace 10 amp. fuse. Reset thermal/overload button on the back of the motor. 		
 Dip switches "A" 1-3 are all 'Off'. Dip switch not on all the way. 	 Set dip switches "A" 1-3 for auto close. Turn off dip switches "A" 1-3, then turn the appropriate switches back 'On'. 		
1. Motor direction wrong.	1. Turn on dip switch "C" 7 (left/right).		
 Signal blocked. Area not suitable for type of Receiver. 	 Make sure antenna is in proper position & not shorted to chassis. May need to change to long range receiver. 		
	 Circuit breaker popped. 1/2 amp. fuse blown. Power supply damaged on Control Board. E.R.D. too sensitive. Faulty accessory connected to the "Exit". Faulty accessory connected to the "Rev Loop". Faulty accessory connected to the "Rev Loop". Stuck button on Transmitter 2 faulty Receiver. Radio L.E.D. 'On'. 10 amp. fuse blown. Opening accessory not func- tioning. No lights are 'On'. Exit, Rev Loop, Radio L.E.D. 'On'. 10 amp. fuse blown. Thermal/overload button popped on motor. Dip switches "A" 1-3 are all 'Off'. Dip switch not on all the way. Motor direction wrong. Signal blocked. Area not suitable for type of 		



Opening the way...